



UBC DESIGN LEAGUE

2023

DESIGNATHON REPORT

NUMBER OF REGISTRANTS:

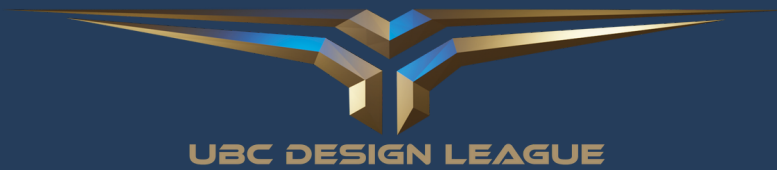
Number of
Registrants: **143**

Confirmed
Attendance: **129**



[CLICK HERE TO VIEW
PHOTOS FROM THE EVENT!](#)

UBC DESIGN LEAGUE HAD ONE OF THE TOP 3
HIGHEST REGISTRATION AND ATTENDANCE
NUMBERS AMONG OTHER DESIGN LEAGUES IN
THEIR FIRST YEAR OF OPERATION.



INDUSTRY INVOLVEMENT



**Makers Making
Change**

A Neil Squire Program

FLUOR®



**Wolfram
Language™**



THE UNIVERSITY
OF BRITISH COLUMBIA

Faculty of Applied Science



UBC

SCHOOL OF
ARCHITECTURE +
LANDSCAPE
ARCHITECTURE



3D PRINTING CANADA

TALENT POOL

Engineering **92**
Students: Resumes

Architecture **15**
Students: Resumes

75%



75% of our attendees participated in our talent pool program and shared their resumes & contact information to be considered for internships/CO-OP positions of our industry partners.

Our talent pool contains students who have proven to be passionate about design, engineering, and game development. They have demonstrated great skill in regards to prototyping, 3D modeling, presentation, and professionalism.

If you'd like us to customize our design prompts based on your company's desires (what you want students to demonstrate), consider becoming an industry partner for our future designathons.



UBC DESIGN LEAGUE

ENGINEERING TEAMS (4 PER TEAM)

Creative:

7 Teams

Semi-Technical

12 Teams

Technical

7 Teams

8 ARCHITECTURE TEAMS
(3 PER TEAM)

4 GAME DEVELOPMENT TEAMS

RANKINGS

1st Place Winners

19 People

2nd Place Winners

16 People

[CLICK HERE TO VIEW
DESIGN SUBMISSIONS!](#)